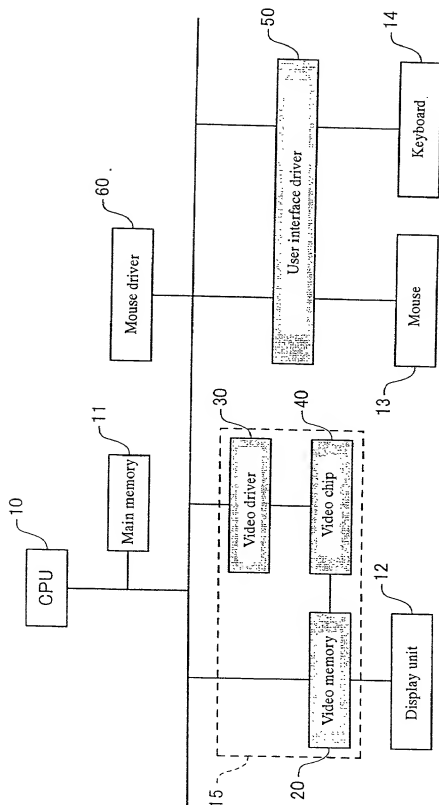


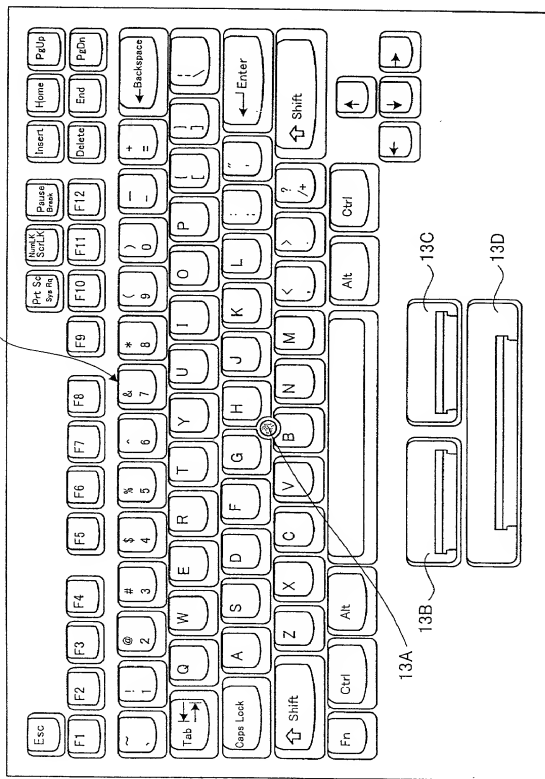
[Figure 1]

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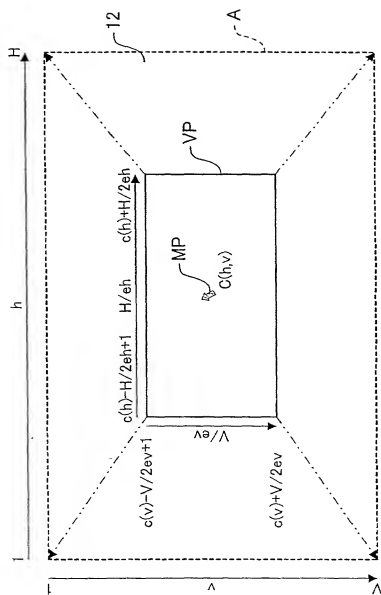
[Figure 2]

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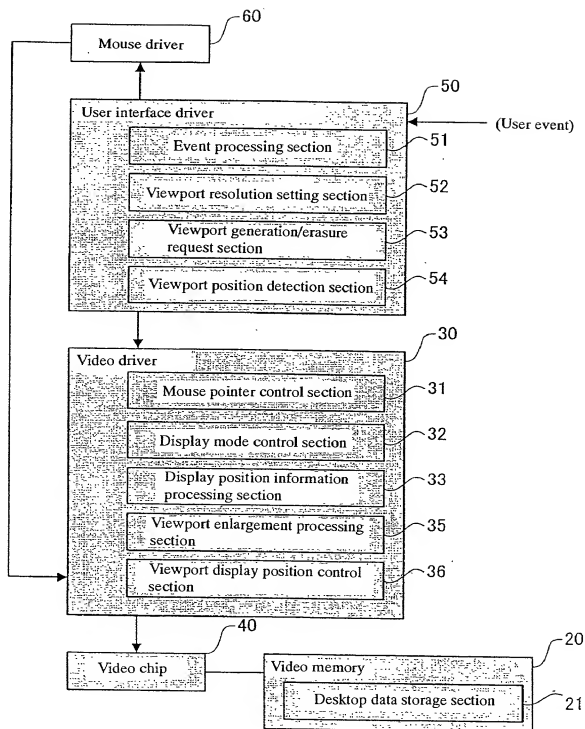
[Figure 3]

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[Figure 4]

(4/11)



[Figure 5]

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Viewport size Panel resolution of display unit 12	SXGA 1280 × 1024	XGA 1024 × 768	SVGA 800 × 600	VGA 640 × 480
UXGA 1600 × 1200	1.46	2.44	4	6.25
SXGA+ 1400 × 1050	1.12	1.87	3.06	4.79
SXGA 1280 × 1024	-	1.67	2.73	4.27
XGA 1024 × 768	-	-	1.64	2.56
SVGA 800 × 600	-	-	-	1.56

[Figure 6]

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Original image displayed on
desktop at UXGA (1600 x 1200)
display resolution

Enlargement Example

Enlarged display when viewport
is set to SXGA
(1280 x 1024: 1.25x x 1.18x)

Enlargement Example

Enlarged display when
viewport is set to XGA
(1024 x 768: 1.66x x 1.56x)

Enlargement Example

Enlarged display when
viewport is set to SVGA
(800 x 600: 2x x 2x)

Enlargement Example

Enlarged display when
viewport is set to VGA
(640 x 480: 2.5x x 2.5x)

Enlargement Example

[Figure 7]

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```

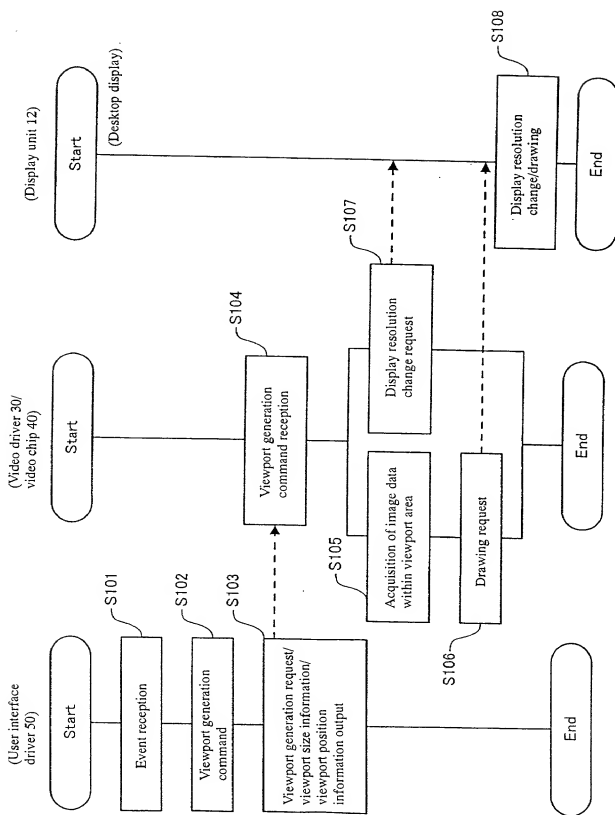
if ((c(h)-H/2eh+1) < 1) then set horizontal viewport position to (1, H/eh)
else if ((c(h)+H/2eh) > H) then set horizontal viewport position to (H-H/eh+1, H)
else set horizontal viewport position to (c(h)-H/2eh+1, c(h)+H/2eh)

if ((c(v)-V/2ev+1) < 1) then set vertical viewport position to (1, V/2v)
else if ((c(v)+V/2ev) > V) then set vertical viewport position to (V-V/2v+1, V)
else set vertical viewport position to (c(v)-V/2ev+1, c(v)+V/2ev)

```

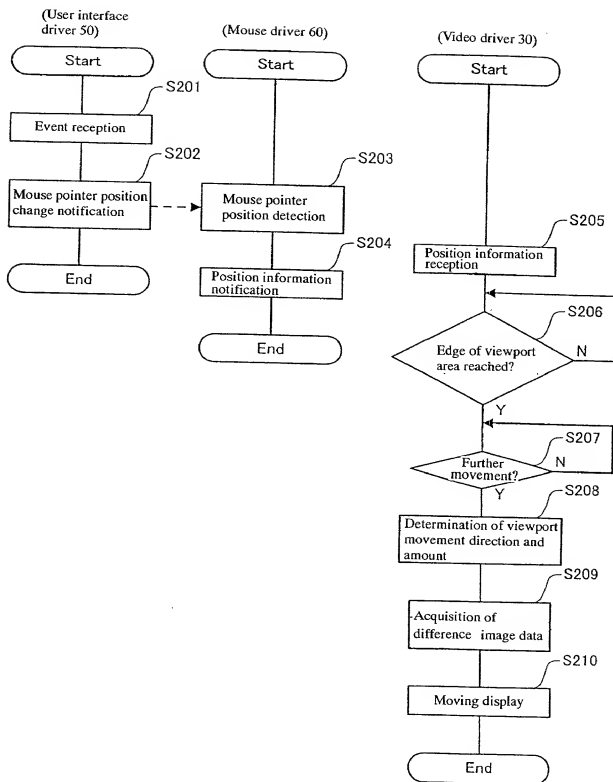
[Figure 8]

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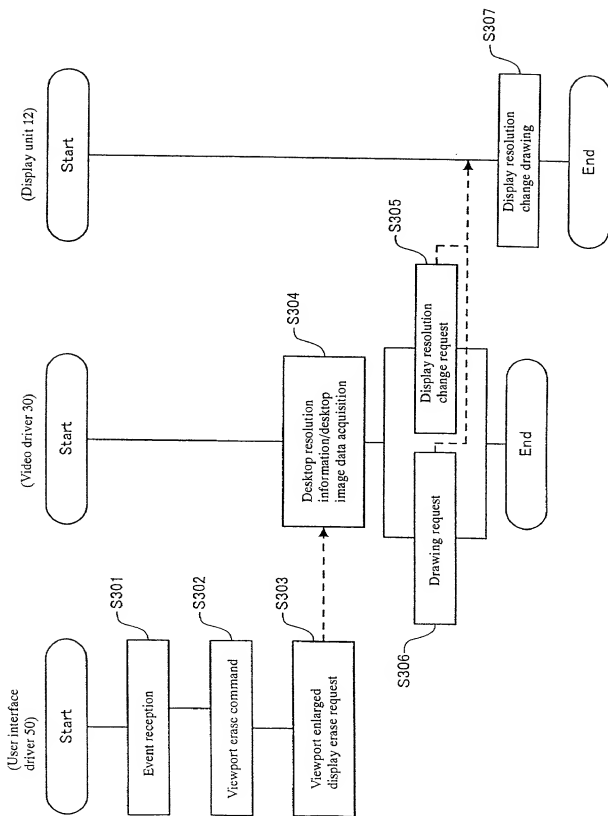
[Figure 9]

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[Figure 10]

(10/11)



[Figure 11]

(11/11)

